

AGILE KICK-START TRACK : WORKSHOP TO GUIDE YOUR COMPANY INTO AN INNOVATIVE FUTURE



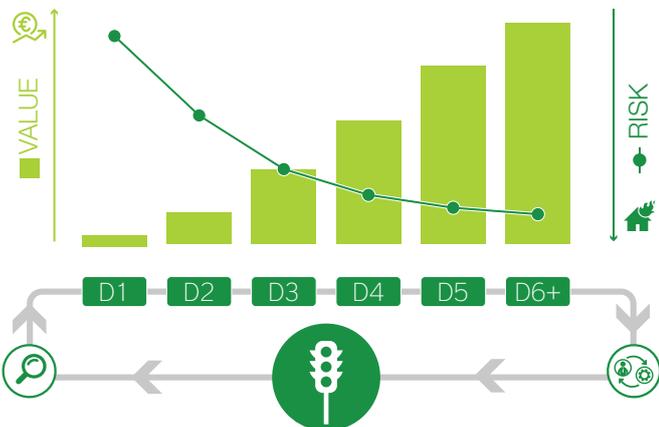
Companies with a high success rate like Google, Amazon and Spotify are well known for their innovative company structure and a culture of co-creation. They work **agile**.

Do you want to introduce the agile way of working in your company?

Realdolmen developed a **5-day agile kick-start track**. A workshop inspired by different agile frameworks, like Scrum, Kanban, SAFe and LeSS. The objective is to give your teams the means to start working in an agile way.

PRINCIPLES OF THE AGILE KICK-START TRACK

The workshop is based on the following agile principles:



END TO END THINKING:

We invite every participant to take a step back. Envision the end to end flow, from idea to end-user or customer. This is essential to understand the value that every piece of the chain needs to deliver.



LEARN BY DOING:

One of the best ways to learn something is by repeating and doing. Instead of a classroom training, we propose interactive workshops where we work and try things together.



BUSINESS AND IT ALIGNMENT:

Agile is not only an IT method or framework. The success of agile transformation lies in collaboration. The workshops are framed for all roles and participants to achieve and deliver business value.



AGILE FRAMEWORKS:

Based on a large variety of agile frameworks methods and techniques, the workshops are intended to give you enough insights and choice in what technique is best used in what case. We want you to find out what is working for you.



REAL CASES / PROJECTS:

By using your real case projects we bring an understanding of how agile can work in your context and we provide a kick-start for working in an agile way. Doing so, the 5 days workshops are actually 5 productive working days bringing results and value.



CO-COACHING :

Our coaches all have their specialties (Lean-kanban, scaled agile, business agility...). Based on the needs, the teams and the cases, we provide the best match of knowledge and maximize the offered value.



INSPECT AND ADAPT:

We use the same principles that we preach. Our workshops will be inspected and adapted to the needs of the group instead of following a predefined fixed plan.



EMPIRICAL TRIALS:

One of the key elements in agile work is defining the priorities, based on empirical trials, risks assessments and backlog management. Knowing when to stop (or failing fast) is important, in order to absorb the smallest amount of cost.



CONTINUOUS IMPROVEMENT BACKLOG:

As we work through our workshops, we build up knowledge and experience. All attention points and learnings will be in the Continuous Improvement Backlog. This Backlog will guide your teams in their agile journey by choosing the right things to do at the right time.

TARGET AUDIENCE

Mixed team of business, IT and other persons that contribute to the specific solution, product or service.

PREREQUISITES

No knowledge of Agile is required.
The use cases that we will tackle are your use cases/ projects/ programs... Bring your vision, requirements, plans, documents

MORE INFORMATION?

Do you want to know more about this workshop or about agile working and agile development?
Contact us at info@realdolmen.be

CONTENT OF THE AGILE WORKSHOP

The 'Agile kick-start track' is build up in the form of several workshops and is not necessarily a 5 days in a row training. . The focus will be on exploring and the discovery of knowledge.

D1

Setting the scene. The objective of day 1 is to come to a mutual and common understanding of Agile. What is Agile to you? What could Agile bring in your context?

D2

From epic to user story. How to slice the work to a level that is manageable for the Teams? How to slice the work so that we can learn from a Business, Solution and Process point of view? Allowing the Business to gradually discover what the user really needs.

D3

Organize the work, see the work moving. Can the team deliver the product / service by itself ? Are other teams involved ? If so, how do we organize and plan?
See the work moving. Time to Market is Key ! Visualizing the work will enable to detect and to solve bottlenecks.

D4

First Steps. The team sets off its Agile Journey and puts learnings to work.
Working on predictability: systems thinking: throughput / cycle time.

D5

Show time. First Agile delivery. First increment. First bit of value delivered to business. First learning: are we building the right thing ? But also: are we building it right and fast enough? Continuous Improvement starts now (D6+).